

# Algorithm Engineering

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# Building Software

# Configure, Build, and Install

## 1. Configure

Are all dependencies (like libraries, system calls) fulfilled?  
Is there a working compiler? What features to enable?

## 2. Build

Controls the building process and inter source dependencies.

## 3. Install

Copy files to the appropriate places.

In the Unix world the configuration is done via autotool's configure. This generates a Makefile that is used for building. The Makefile provides an install target.

# Guidelines for Building Software

- ▶ Enable warnings
- ▶ Decent optimization level
- ▶ Release/Testing/Debug builds

# Make

- ▶ Dependency tracking
- ▶ Based on file time-stamps
- ▶ Different (also non-standard) implementations (g)make (GNU Make), nmake (Microsoft), pmake (BSD), ...
- ▶ Reads file `Makefile` by default
- ▶ `$ make target`

# Make language (excerpt)

- ▶ Macros

```
CFLAGS = -Wall
```

- ▶ Suffix rules

```
%.o: %.d  
    $(DC) $(DFLAGS) -c $< -o $@
```

- ▶ Rules

```
targets: prerequisites  
    commands
```

At least one target (comma separated), zero or more prerequisites (comma separated) and zero or more commands (newline separated).

# Example Makefile

```
1 DC = dmd
2 DFLAGS = -property -w -wi -gc -Isrc
3 LD = dmd
4
5 SOURCES = $(wildcard src/*.d)
6 OBJECTS = $(patsubst %.d, %.o, $(SOURCES))
7 BINARY = wordcloud
8
9 %.o: %.d
10     $(DC) $(DFLAGS) -c $< -of$@
11
12 .PHONY: all
13 all: build
```

## Example Makefile (cont.)

```
14
15 .PHONY: build
16 build: $(BINARY)
17
18 $(BINARY): $(OBJECTS)
19     $(LD) $(LDFLAGS) $^ -of$@
20
21 .PHONY: clean
22 clean:
23     rm -f $(OBJECTS) $(BINARY)
```